ART 101  
**Drawing I**  
3 Credit Hours  
This course is an introduction to the basic elements, techniques and media of drawing. Emphasis is on the role of perception. Group critiques help students assess the effectiveness of their efforts. Studio.

ART 102  
**Design: Two-Dimensional**  
3 Credit Hours  
This course explores the fundamentals of two-dimensional spatial organization and the use of the elements of 2-D design (line, shape, value, color, texture and space) as they relate to fine and applied arts. Experience with a variety of materials, concepts and processes, including computer applications. Studio. Offered spring.

ART 103  
**Introduction to Art**  
3 Credit Hours  
This course is a survey course covering the basic principles underlying the arts and their application to selected examples of architecture, sculpture, painting and graphic arts. This course is not for art majors.

ART 105  
**Painting I**  
3 Credit Hours  
This course is an introduction to the general techniques and uses of oil painting and will explore visual painting problems and ideas. Studio.

ART 111  
**Introduction to Film Analysis**  
3 Credit Hours  
This course will introduce the field of film studies, including the formal analysis of film, film style, national cinemas and technological developments in the medium. In addition to in-class film screenings, the class takes a field trip to the Chicago International Film Festival. Through screenings, discussion and writing, students develop an enhanced understanding of film art and industry.

ART 113  
**Photography I: Digital**  
3 Credit Hours  
This is an introduction to digital photography course. Emphasis will be on composition, camera craft, and visual expression. In a series of assigned problems, the students will learn to use their digital cameras to communicate effectively and artistically with images. Students must have a five mega-pixels digital camera and have a working knowledge of computers. Studio.

ART 116  
**Computer Graphics**  
3 Credit Hours  
This course is an applied introduction to digital art and design. Students will be introduced to the tools and processes of the graphic artist/designer. Projects in this course will focus on digital illustration and multi-page layout. Students will be introduced to the Macintosh computer, Adobe Illustrator and Adobe InDesign. Studio.

ART 119  
**Digital Imagery**  
3 Credit Hours  
Digital image manipulation and design is the focus of this course, which includes photo enhancement, altering and manipulating photographs, computer-generated images, animation and design. Instruction in Adobe Photoshop and Painter programs will be used to explore the digital image environment. Studio.

ART 120  
**Graphic Design I**  
3 Credit Hours  
Pre/Corequisite: P (RQ) ART-116 or consent of instructor  
This course is an introduction to graphic design emphasizing the elements and principles of visual communication as applied to print formats. Consideration of type, image and space are presented in a series of studio projects. Hand-rendered and computer-generated approaches to the design process are included. Studio. Offered as needed.

ART 123  
**Humanities: Modern and Contemporary and Contemporary**  
3 Credit Hours  
This course is an introduction to the cultural experience of the Western world from the 19th century and into the present. The course explores the interaction between the social and political currents of the period and the artist as revealed in the art, music and literature of the time.

ART 124  
**Art Portfolio Seminar**  
3 Credit Hours  
Through the analysis of gallery visits, critiques, lectures and the creation of a variety of portfolios, the students in this class will be introduced to the world of the artist/designer. The goal of this course is to provide a critical and technical foundation for speaking, writing, and cataloging the student's creations for successful completion of the Art & Design degree at Saint Xavier University. This course is highly recommended for all Art and Design majors and not recommended for non-majors. Seminar. Offered fall.

ART 160  
**Art: Special Topics**  
3 Credit Hours  
This course involves various thematic art topics.
ART 201
Drawing II
3 Credit Hours
Prerequisite: P (RQ) ART-101
This course is designed to enhance the basic skills developed in Drawing I. Students will experiment with a variety of drawing tools and techniques, encouraging them to develop a conceptual framework for each drawing project. Majors and non-majors alike will benefit from the problem-solving emphasis that allows for personal solutions. Studio. Offered spring.

ART 202
Design: Three-Dimensional
3 Credit Hours
This course explores the fundamental organization of 3-D objects and spaces, considering both formal and functional aspects of design, through the planning and creation of scale model objects, theater set designs, toys and seating devices. Experience with a variety of materials, concepts and processes will be explored. Studio. Offered spring.

ART 203
Book As Art and Design
3 Credit Hours
This course explores traditional and non-traditional book formats with an emphasis on the design of the page, sequentially developed ideas and the relationship of book structure and content. Various hand-binding methods are demonstrated. Printing options for text and image span a spectrum from hand-rendering to computer generation. Studio. Offered as needed.

ART 205
Painting II
3 Credit Hours
Prerequisite: P (RQ) ART-105
This course is a continuation and expansion of Painting I problems. More opportunity for concentration on individual development. This course involves outside assignments and field trips. Studio. Offered as needed.

ART 207
Collage: Alternative Expressions
3 Credit Hours
This course is a cross-cultural study of designer/artists of the African Diaspora and the Americas, primarily women, with special attention to their influence on 20th century modern art movements. Textiles, tribal and populist arts will be the focus of lectures. Hands-on collage project assignments will encourage creative response. Studio. Offered as needed.

ART 208
Ceramics: Hand Construction
3 Credit Hours
This course focuses on hand construction techniques emphasizing three-dimensional drawing, construction of sculptural forms, concept realization and creative personal invention. Appropriate surface design treatments, ceramic glazing and firing methods will be presented. Studio. Offered fall.

ART 209
Figure Drawing I
3 Credit Hours
Prerequisite: P (RQ) ART-101
This course is about exploration based on the figure (all media). Emphasis on form, expressive content and composition. Studio. Offered as needed.

ART 210
Printmaking: Silkscreen and Lithography
3 Credit Hours
Prerequisite: P (RQ) ART-101 or consent of instructor
This is an introduction to stencil and planographic printmaking techniques in the form of silkscreen and stone lithography processes. Emphasis upon the development of the student's technical understanding of each process and the visual and conceptual relationship of image to media. Studio. Offered as needed.

ART 211
Typography
3 Credit Hours
Prerequisite: P (RQ) ART-116 or consent of instructor
This course develops an aesthetic, historic and organizational sensitivity to type. Emphasis on formal visual principles (structure, form, weight, texture, size, color and direction) is applied in exercises that require both hand-rendered and computer-generated letterforms. Studio. Offered as needed.

ART 212
Photography II: Digital/Darkroom
3 Credit Hours
Prerequisite: P (RQ) ART-112 or ART-113, or consent of instructor
Experimental and thematic photographic work will incorporate all aspects of photography, including digital and darkroom manipulations for this course. Creativity and advanced visual awareness are the main goals of this course, as well as a complete understanding of the craft of photography in silver-based and digital media. Studio. Offered as needed.

ART 217
History of Film
3 Credit Hours
This course is a survey of the history of film. This class examines technical, social and artistic influences on film from its inception to 1960. In-class screenings, lectures and discussions provide opportunities to examine original materials. Lecture. Offered as needed.

ART 220
Graphic Design II
3 Credit Hours
Prerequisite: P (RQ) ART-119 or ART-120 or consent of instructor
This course is a series of sequential visual communication projects that challenges the student to further refine visual thinking and extend basic graphic design concepts into formal and practical commercial applications. A variety of software programs, such as Illustrator and Photoshop, are integrated with hand-rendering projects. Studio. Offered as needed.
ART 222
*Art of the Renaissance Through Enlightenment*
3 Credit Hours
This course is a survey of European art from the 14th to the 18th century. Theoretical formulations, particularly contrasts between the stylistic modes of the Renaissance and Baroque are tested by firsthand evaluations of masterpieces in The Art Institute of Chicago. Offered spring.

ART 223
*Modern and Contemporary Art*
3 Credit Hours
This course is a survey of art from the Neo-Classicism and Romanticism in the early 19th century through Post-Modernism and other contemporary developments. Efforts are made to integrate the class lectures with current exhibitions at The Art Institute of Chicago, Museum of Contemporary Art and the commercial galleries. Lecture. Offered fall.

ART 224
*Contemporary Cinema*
3 Credit Hours
This course focuses on in-depth look at special issues and types of films, from international cinema to the films of independent filmmakers to the influence of gender on films. The focus changes each time the class is offered. Screenings, lecture and discussion will focus on developments related to the semester’s theme. Lecture. Offered as needed.

ART 229
*Printmaking: Relief and Intaglio*
3 Credit Hours
*Pre/Corequisite: P (RQ) ART 101 or consent of instructor*
This course is an introduction to relief and intaglio printmaking techniques in the form of woodcut, linoleum block, etching, aquatint and soft ground processes. Emphasis on the development of the student’s technical understanding of each process and the visual and conceptual relationship of image to media. Studio. Offered as needed.

ART 243
*Women in Art*
3 Credit Hours
This course explores the topic of art by and about women through notions of feminism, colonialism/orientalism, representation, reception and the art historical canon. It will consider media including painting, printmaking, photography, video, film, textile arts, ceramics, architecture, installation art, performance and sculpture and comics. It looks at the way artists address issues of gender and sexuality, identity, history, violence, labor, embodiment, just to name a few. Taking historical context(s) into account, the course will emphasize contemporary iterations of women and representation. Lecture. Offered as needed.

ART 244
*Latin American Cinema*
3 Credit Hours
This course provides an introduction to Latin American cinema. From Cuba to Brazil, from Argentina to the Latino U.S., filmmakers have theorized and made films that express the unique conditions of (Latin) American identity and life. The focus of the course is film of the last 50 years and key film movements in Latin America. These include the Edad de Oro, Mexico’s cinematic Golden age of the 40’s and 50’s; Nuevo Cine Latino Americano and third cinema of the 60’s and 70’s, and the 90’s to present, globalization and continental film production renaissance. In addition to in-class screenings, students attend a field trip to the Chicago Latin American Film Festival. Lecture. Offered as needed.

ART 245
*Latin American Visual Culture*
3 Credit Hours
This course looks at the visual culture(s) of Latin America. It will explore expressions of Latin American and Latino culture from ancient Andean region to contemporary Chicago. Along the way, we will look at pre-Columbian indigenous visual culture, the curious hybridity of the colonial era, with its violent contestations between indigenous and European systems of knowledge and the explosion of the modern in popular and fine arts, including murals and revolutionary posters, fotonovelas, performance art, graffiti and low-rider art. Lecture. Offered as needed.

ART 258
*Ceramics Wheel Throwing*
3 Credit Hours
This course is an introduction to the potter’s wheel, glaze application and the firing process. Emphasis is placed on the development of design and construction skills with ceramic materials, concept realization and creative personal invention. Studio. Offered spring.

ART 260
*Special Topics in Art*
3 Credit Hours
This course involves various thematic art topics.

ART 300
*Independent Study*
1 to 3 Credit Hours
This course focuses on individual study projects for advanced students in art. Topic to be determined by instructor and student. Consent of department chair and instructor.

ART 305
*Senior Seminar I*
3 Credit Hours
This course is the first part of the seminar aimed at professional awareness and graduate preparation. Guest artists, rotating lectures, group discussions of contemporary trends and field trips are scheduled on an ongoing basis. Students taking the seminar will have their work reviewed by the Art and Design Department faculty in critique formats, culminating in the required presentation of the Senior Exhibition in the SXU Gallery and/or the Visual Arts Center Student Gallery. Senior art major; at least two semesters of any SXU studio or design art course. Presentation of a portfolio of creative and dynamic art work that shows student is prepared for independent artistic creation. Seminar. Offered fall.
ART 306  
**Senior Seminar II**  
3 Credit Hours  
*Pre/Corequisite: P (RQ) ART-305*  
This course is the second part of the seminar aimed at professional awareness and graduate preparation. Guest artists, rotating lectures, group discussions of contemporary trends and field trips are scheduled on an ongoing basis. Students taking the seminar will have their work reviewed by the Art and Design Department faculty in critique formats, culminating in the required presentation of the Senior Exhibition in the SXU Gallery and/or the Visual Arts Center Student Gallery. Seminar. Offered spring.

ART 307  
**Research Seminar I**  
3 Credit Hours  
This part is the first part of a two-semester research course taken by art history majors. During the first semester the topic and scope of one's research interests are refined through the process of annotating a relevant bibliography. This process continues into the second semester and culminates in the writing of a substantive paper on the topic, the curating of an exhibition in the SXU Gallery, the Visual Arts Center Student Gallery or the creation of a website. Senior status is required. Seminar. Offered as needed.

ART 308  
**Research Seminar II**  
3 Credit Hours  
This course is the second part of a two-semester research course taken by art history majors. During the first semester the topic and scope of one's research interests are refined through the process of annotating a relevant bibliography. Once the first course is taken, the student then takes the annotated bibliography and culminates the project into writing of a substantive paper on the topic, the curating of an exhibition in the SXU Gallery, or the Visual Arts Center Student Gallery or the creation of a website. Senior status is required. Seminar. Offered as needed.

ART 315  
**Web Site Art and Design**  
3 Credit Hours  
*Pre/Corequisite: P (RQ) ART-119 or consent of instructor*  
This course is an applied introduction to principles governing effective coordination of text with images for the Internet. While knowledge of programming languages is not required, basic user-competence with Macintosh computers is presumed. Studio. Offered as needed.

ART 317  
**Photo III: Advanced Photography**  
3 Credit Hours  
*Pre/Corequisite: P (RQ) ART-112 or ART-113, or consent of instructor*  
This course is the study and practice of color and studio photography. Color theory, advanced portraiture, lighting, view camera use and experimental techniques will be included. Knowledge of digital and film-based systems will be enhanced. The development of a professional portfolio through the practice of critical, creative aesthetics is a major goal of this course. Studio. Offered as needed.

ART 322  
**Advertising in Marketing**  
3 Credit Hours  
This course focuses on a wide variety of techniques used in advertising and commercial art from conceptualization to audience consumption. Discussion will center around creative processes, methods of application, marketing theory and how the agency creative department works in the development and execution of creative advertising solutions. Studio. Offered as needed.

ART 327  
**Multimedia**  
3 Credit Hours  
*Pre/Corequisite: P (RQ) ART-116 or ART-119, or consent of instructor*  
This digital production course offers students a range of experiences, techniques and tools for developing screen-based, time-based art. Projects in this course will allow students to experiment with a variety of digital processes for collecting, capturing and editing material. Output will include web publishing and digital video projection. Studio. Offered as needed.

ART 360  
**Special Topics: Art Topics**  
1 to 3 Credit Hours  
This course involves various thematic art topics.

ART 360  
**Special Topics: Graphic Novel II**  
3 Credit Hours  
An advanced application of narrative visual communication with an internal selection of picture narratives. This course is designed for continuing themes and projects begun in Graphic Novel. Advanced student projects will be negotiated with the instructor individually. This is a blended course of visual culture history, studio art practice, study of particular cultures, visual culture analysis, visual culture appropriation and adaptation. Instructor approval required. Offered as needed.

ART 365  
**Internship**  
1 to 3 Credit Hours  
For this course, students will work in a professional design facility or on a faculty-supervised project of sufficient depth and responsibility. Consent of department chair is required.

ART 371  
**Methods of Teaching Art in the Middle And Secondary School**  
3 Credit Hours  
*Pre/Corequisite: E (RQ) EDU-370*  
This course focuses on theoretical and applied investigation of practical and creative aspects of teaching art. Through classroom and field experiences, students will explore and discuss major visual art educational concepts and techniques.
including curriculum development and presentation of visual arts lessons. Offered fall.